MIT iLabs:
Carnegie Initiation Meeting
Makerere University

June 26, 2005

iLab Design Goals

- Scaling usage of online labs to a large number of users
- Encouraging researchers and universities to share their labs online
- Single sign on to labs at multiple universities
- Freeing lab owner/operator from administration (i.e. authentication, authorization, storage of results, archiving of data, etc.) of users from other universities
- Allowing universities with diverse network infrastructures to interoperate and share resources

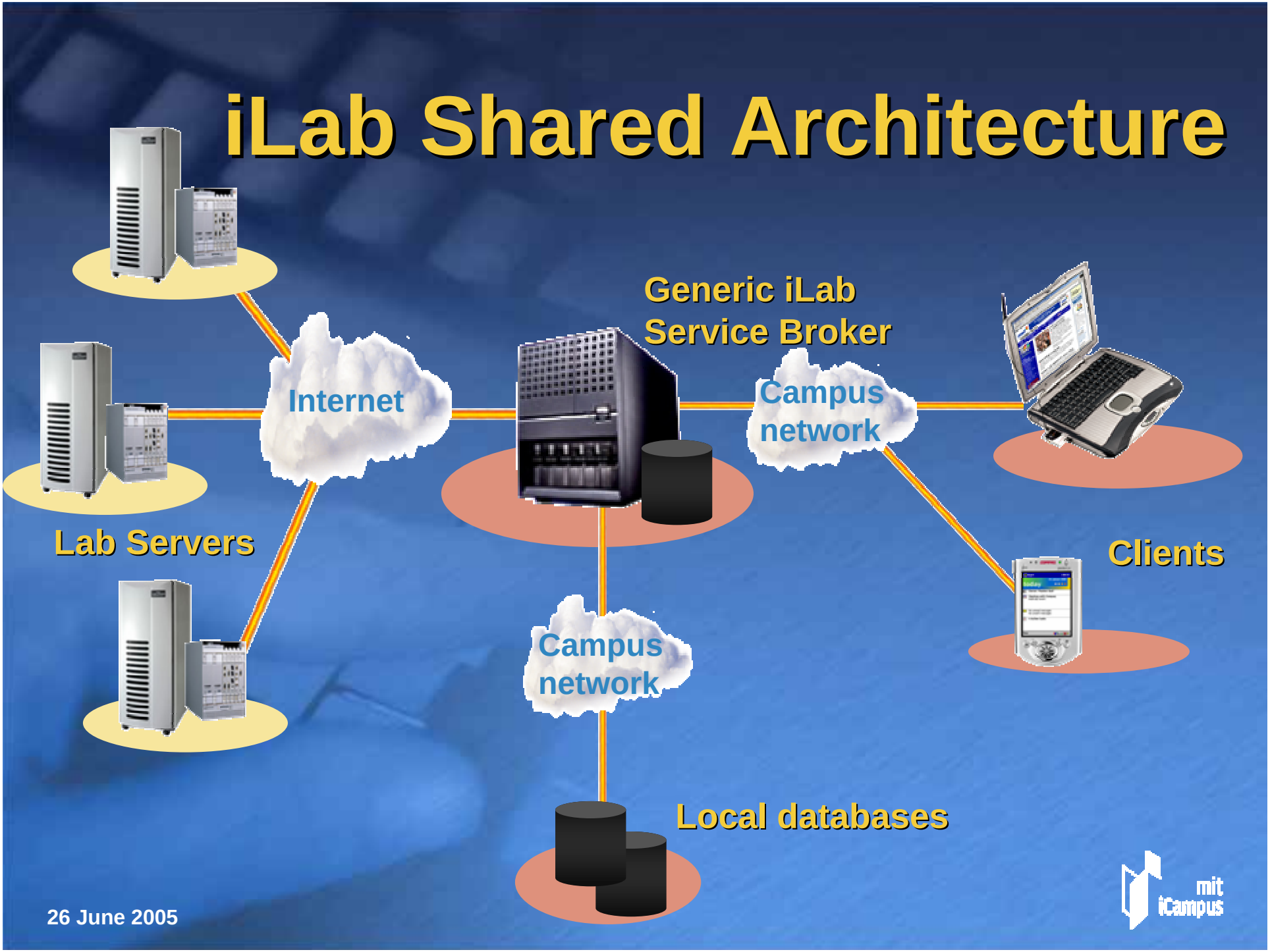
Project Boundaries

- Our architecture doesn’t deal with specific hardware and software interfaces to lab equipment
- Our architecture is intended to be compatible and complementary with commercial software such as National Instruments LabView and analysis packages like Matlab

iLab Generic Services

- User authentication (and registration)
- User authorization and credential (group) management
- Experiment specification and result storage
- Lab access scheduling

iLab Shared Architecture



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The Case for Web Services

- Web services represent the latest version of an old concept -- they allow one computer to invoke a procedure (method) on another.
- They are platform and vendor independent (we have already successfully bridged a Java client ⇔ a Windows XP/.NET Service Broker ⇔ a Windows 2000 lab server (with NI GPIB).
- Web services are self-describing and offer the promise of runtime discovery.
- Because they are usually based on http that we all use to access the web, they work well with campus networks.
- The iLab Shared Architecture builds on top of the current generation of web services.

iLab Experiment Typology, 1
3 Waves of Development

- **Batched Experiments (2003-2005):**
  - The entire specification of the experiment is determined before execution begins.
  - The user need not remain online while experiment executes.
- **Interactive Experiments (2004-2006):**
  - The student client portrays virtual lab equipment (GUI).
  - The student can interact with experiment throughout its course.

iLab Experiment Typology, 2
3 Waves of Development

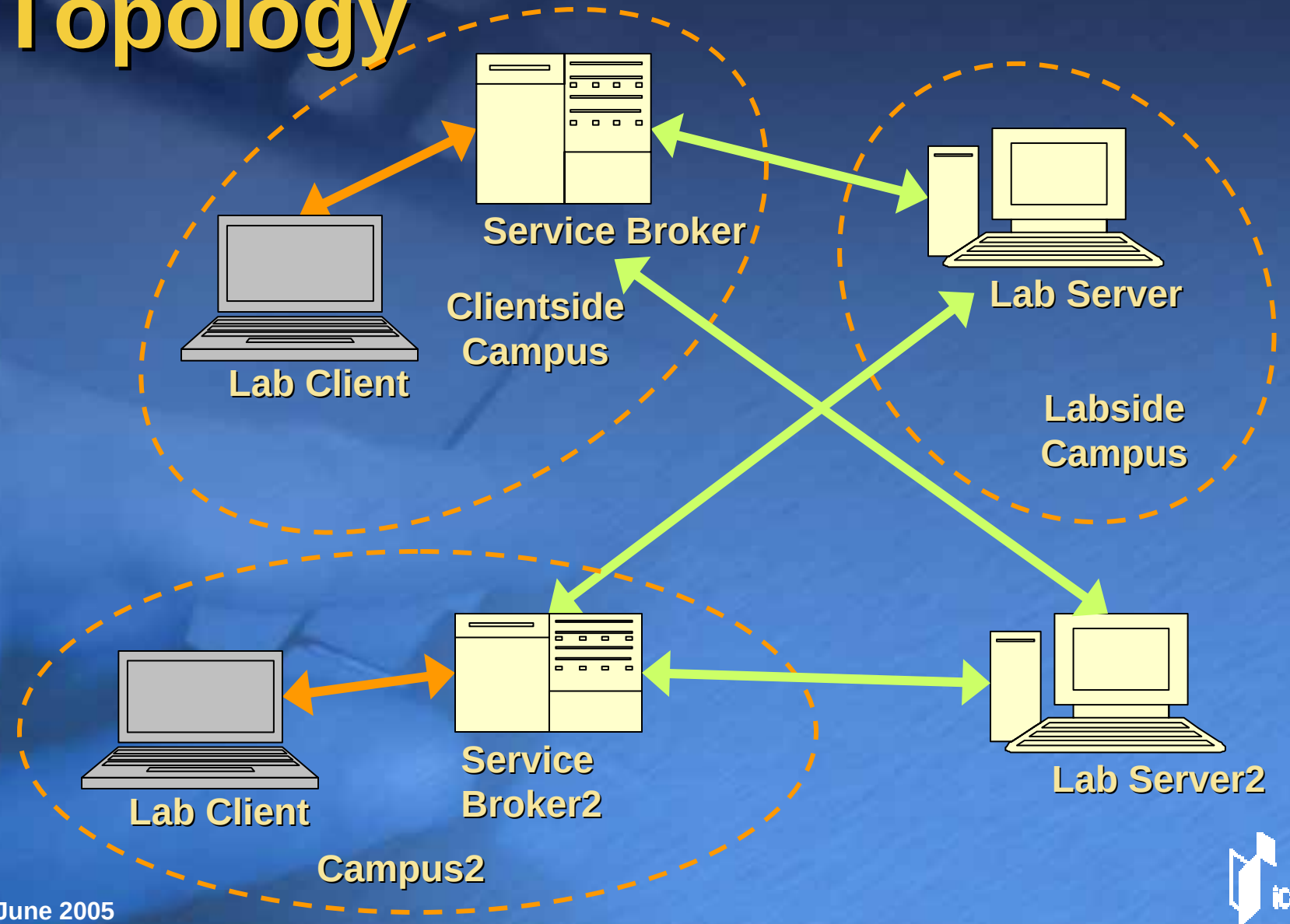
- **Sensor Experiments (2005-2007?):**
  - **Publish and subscribe based architecture**
  - **Triggers and event-driven data monitoring**
  - **Flexible data analysis**
  - **Data archive**

iLabs Design Strategy

Separate responsibilities of the lab provider from those of the teaching faculty

- **The lab provider designs and makes the laboratory experiment available online in as effective a presentation as possible**
- **The teaching faculty register their own students, manage their accounts and result storage, and set course policy (e.g. can students collaborate)**

Batched Experiment Topology



Service Broker Responsibilities

The Service Broker is a domain independent server that

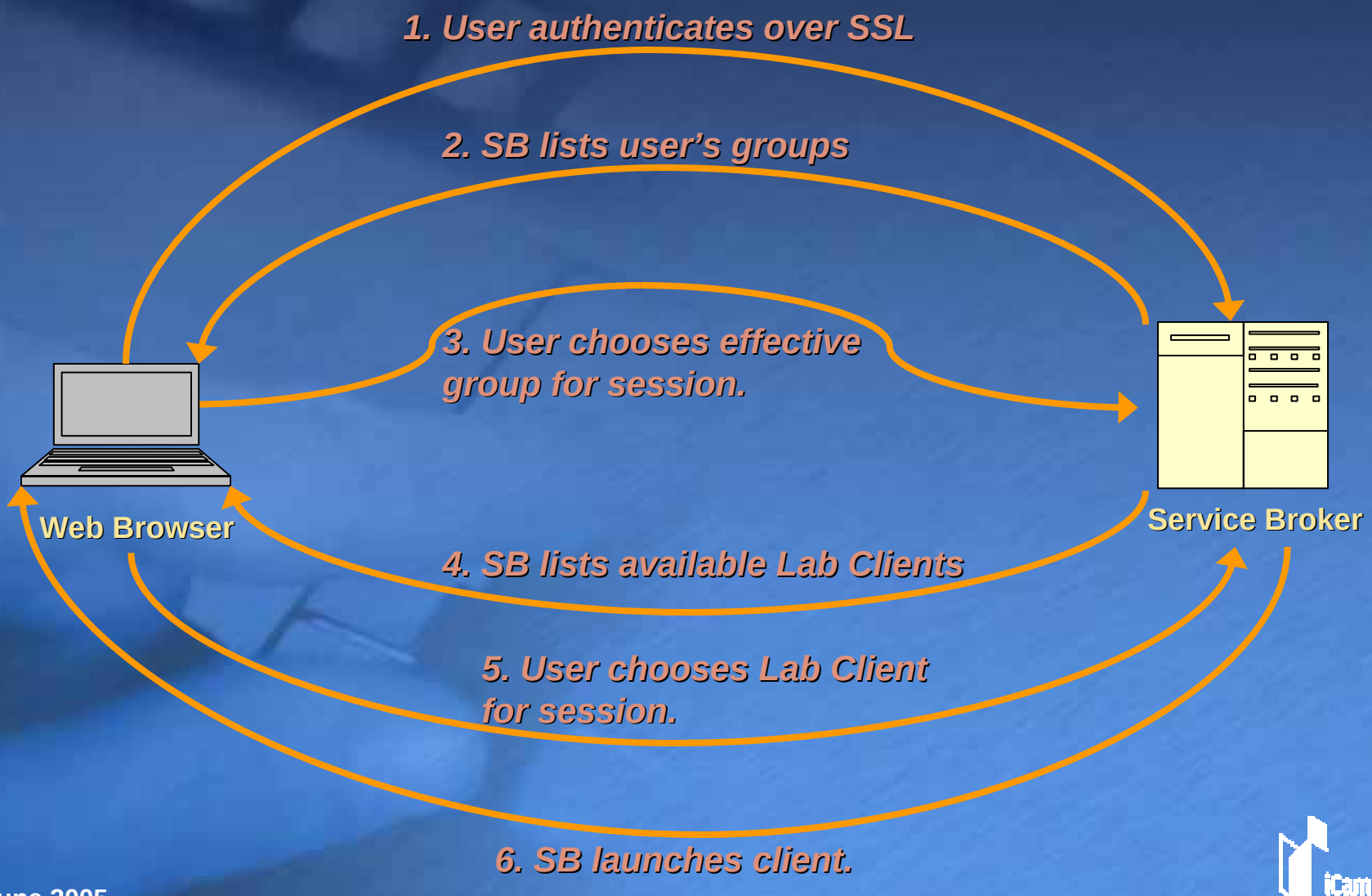
- stores and manages student experiment records;
- provides mechanism for but does not specify local campus course and privacy policy;
- authenticates users and transmits credentials *but not user IDs to Lab Server;*
- manages workflow between client and lab server

Lab Provider Responsibilities

The Lab Server team

- builds the lab server which must implement the methods of the *Service Broker to Lab Server Web Service API*;
- usually supplies the student lab client software, which must implement the methods of the *Client to Service Broker Web Service API;*

Student Web Session



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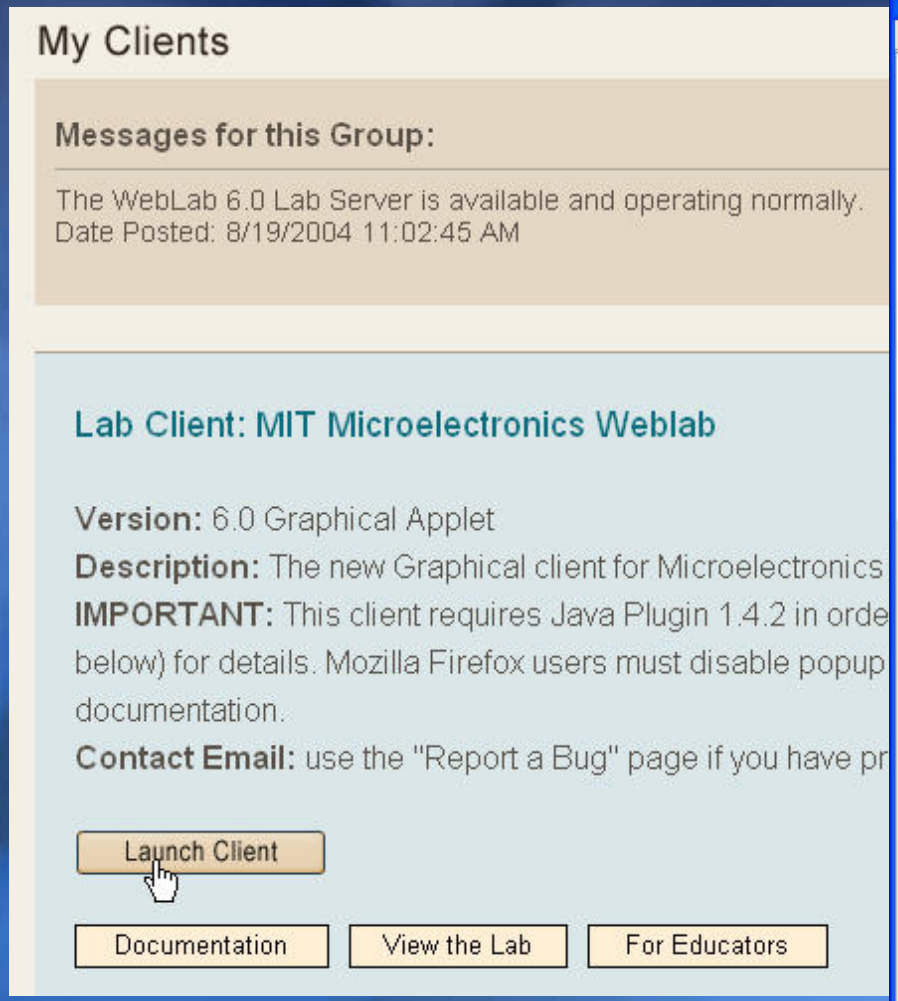
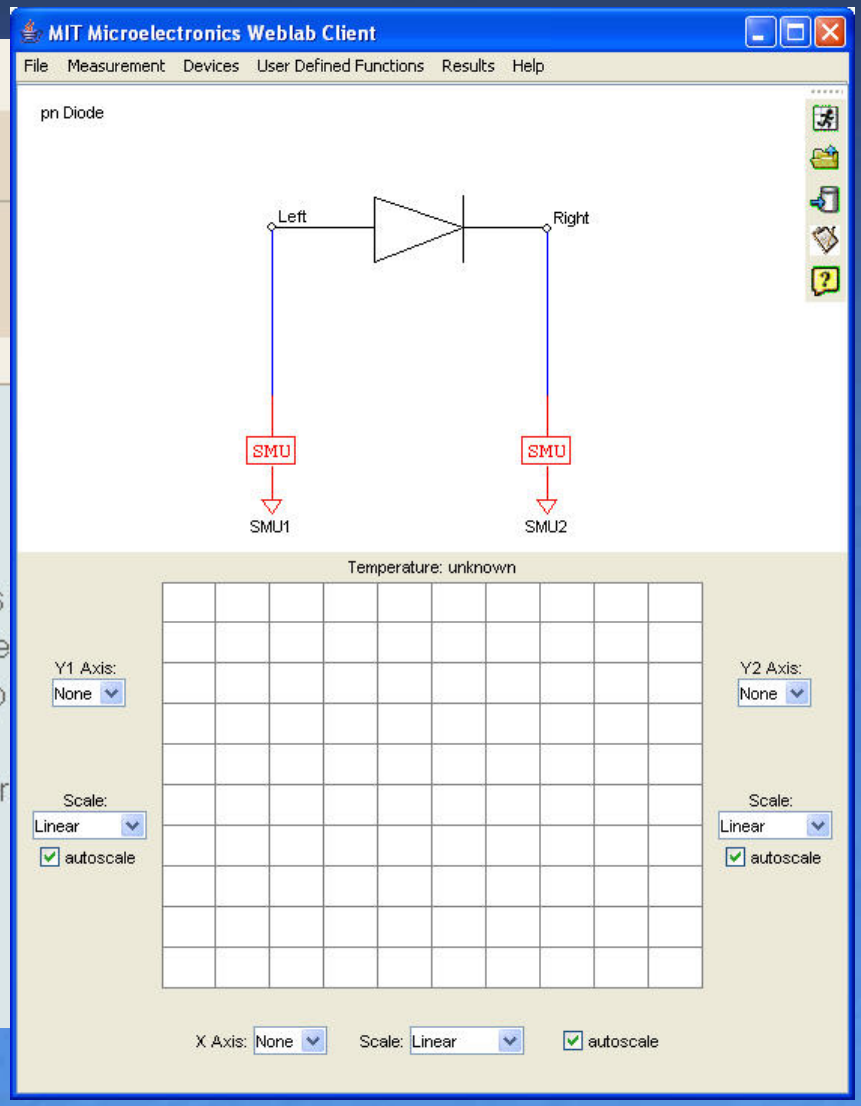
Student Service Broker Session Life Cycle

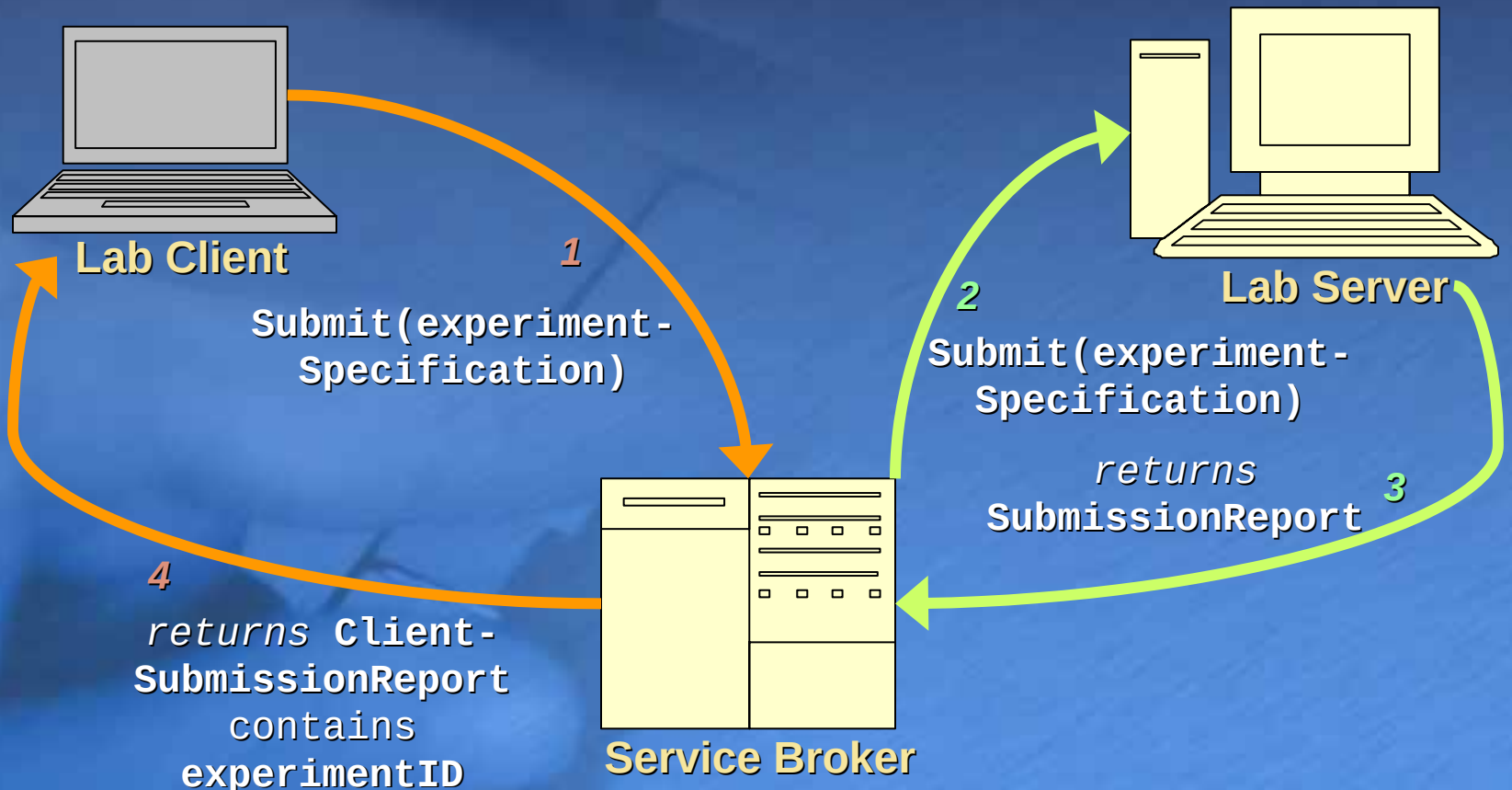
- The student contacts the Service Broker (SB) via a standard web browser.
- The student either
  - registers for a new account, or
  - authenticates himself to the Service Broker (current implementation offers ID/password over SSL)
- The SB lists the student's group (class) memberships, and asks the student to choose an effective group for this session.
- The SB lists the lab servers/clients available to that effective group, and asks the student to choose a client
- The SB launches the lab client (often an applet) for the student.

Service Broker:
Launching the Client





Batched Experiment Submission
Web Service Calls



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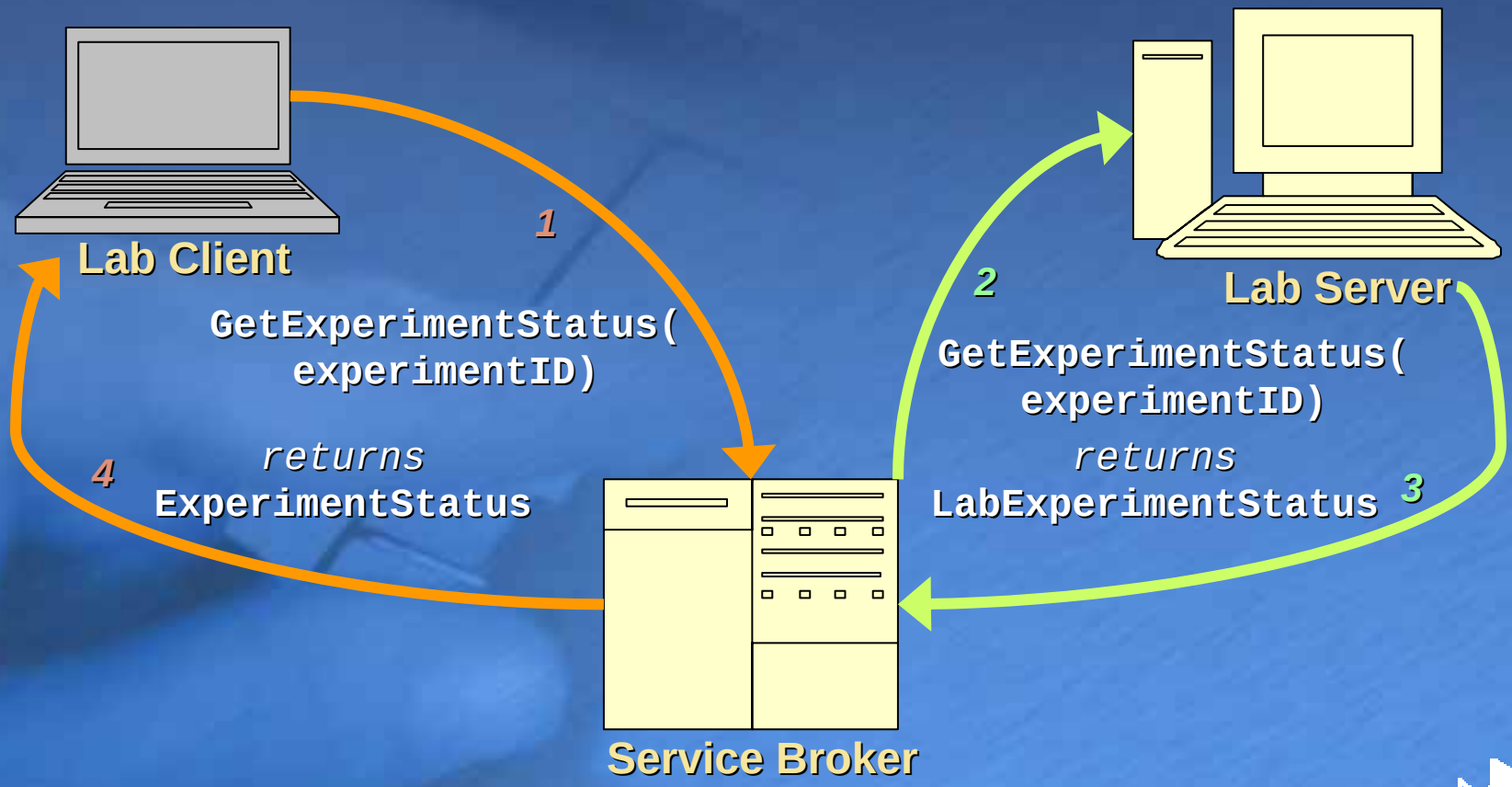
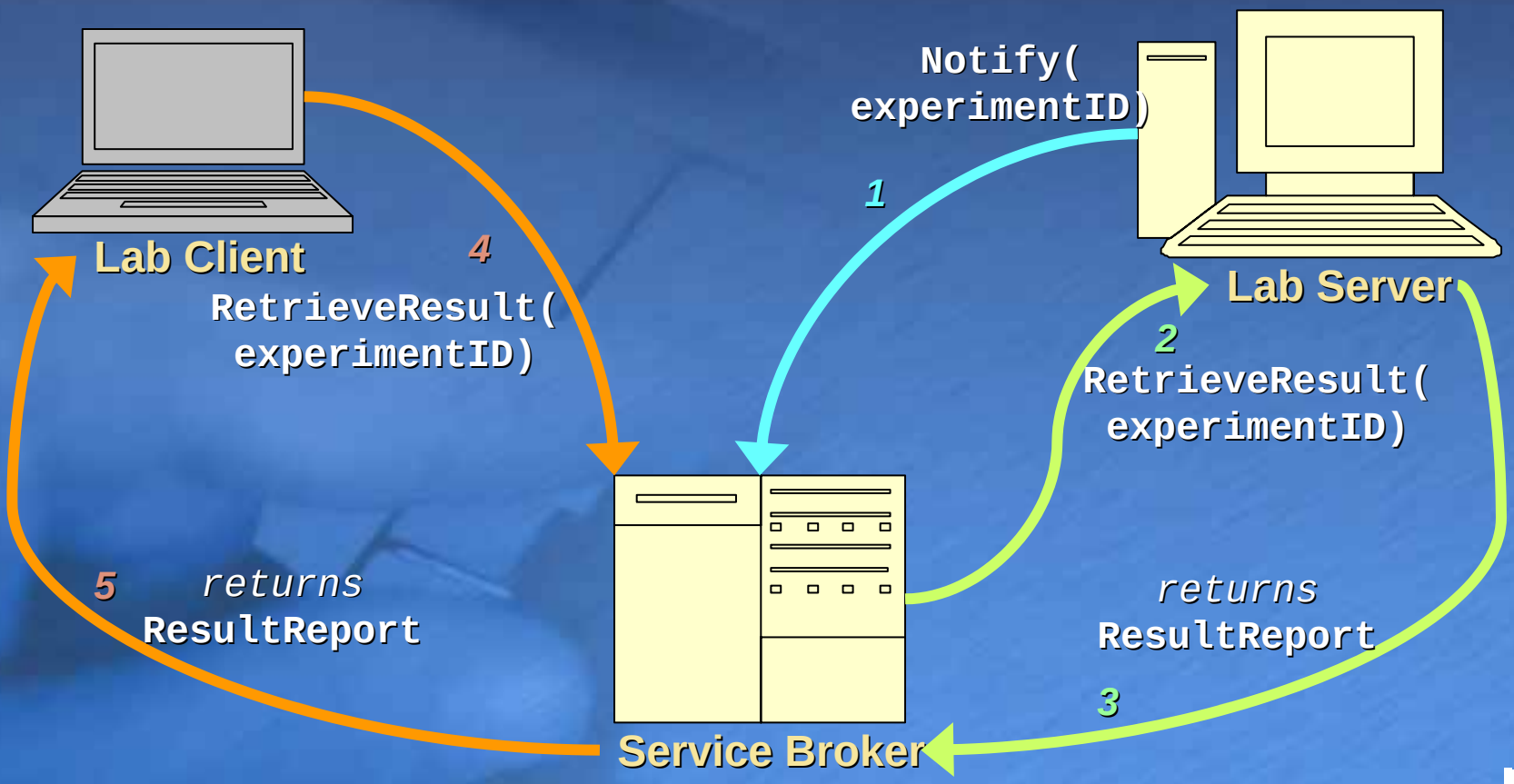
Batched Experiment Status Checking
Web Service Calls



Batched Experiment Result Retrieval
Web Service Calls



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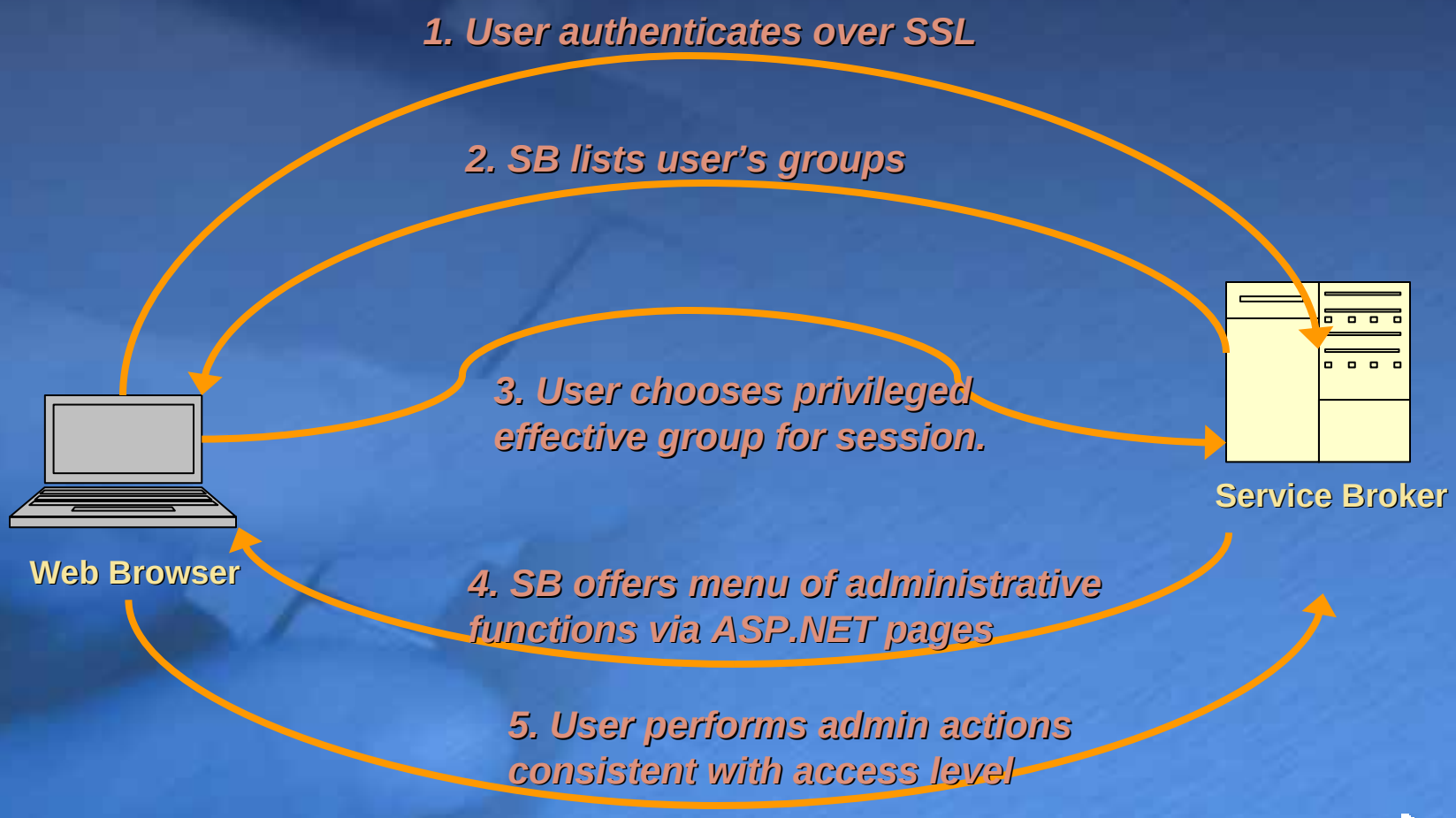
Administrator Web Session



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Service Broker Administrative Services

- Adding, modifying, and removing lab servers and clients.
- Adding, removing, or confirming user access.
- User management including assigning users to groups and modifying access rights.
- Managing experiment records.

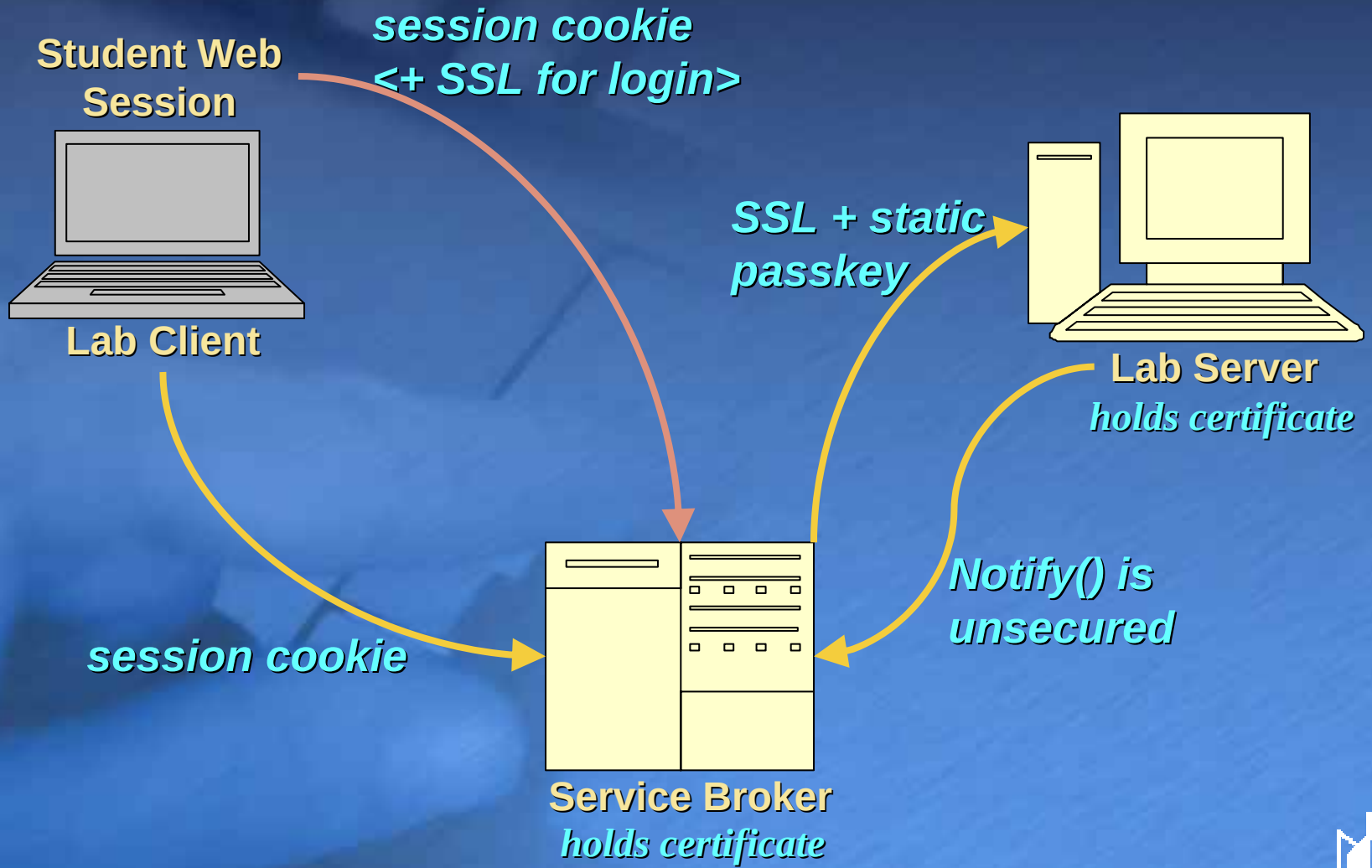
iLab Authentication

- The iLab Service Broker provides a default implementation of a basic user name and authentication scheme.
- The system architecture and data model allows for alternate authentication mechanisms, e.g., Kerberos or client certificates, but we have not implemented an example.

iLab Authorization

- iLab users are assigned to *groups*, most of which correspond to courses which have access to labs.
- Once the Service Broker has identified a user, it allows the user to choose his or her *effective group* for the session.
- The effective group corresponds to a *role* or *credential set* with an associated list of permissions (*grants* in iLab terminology).
- The *superuser group* gives its members all permissions when it is chosen as the effective group for an administrative session.
- Each user has default permission to read and write documents such as experiment records that they create.

iLab Security



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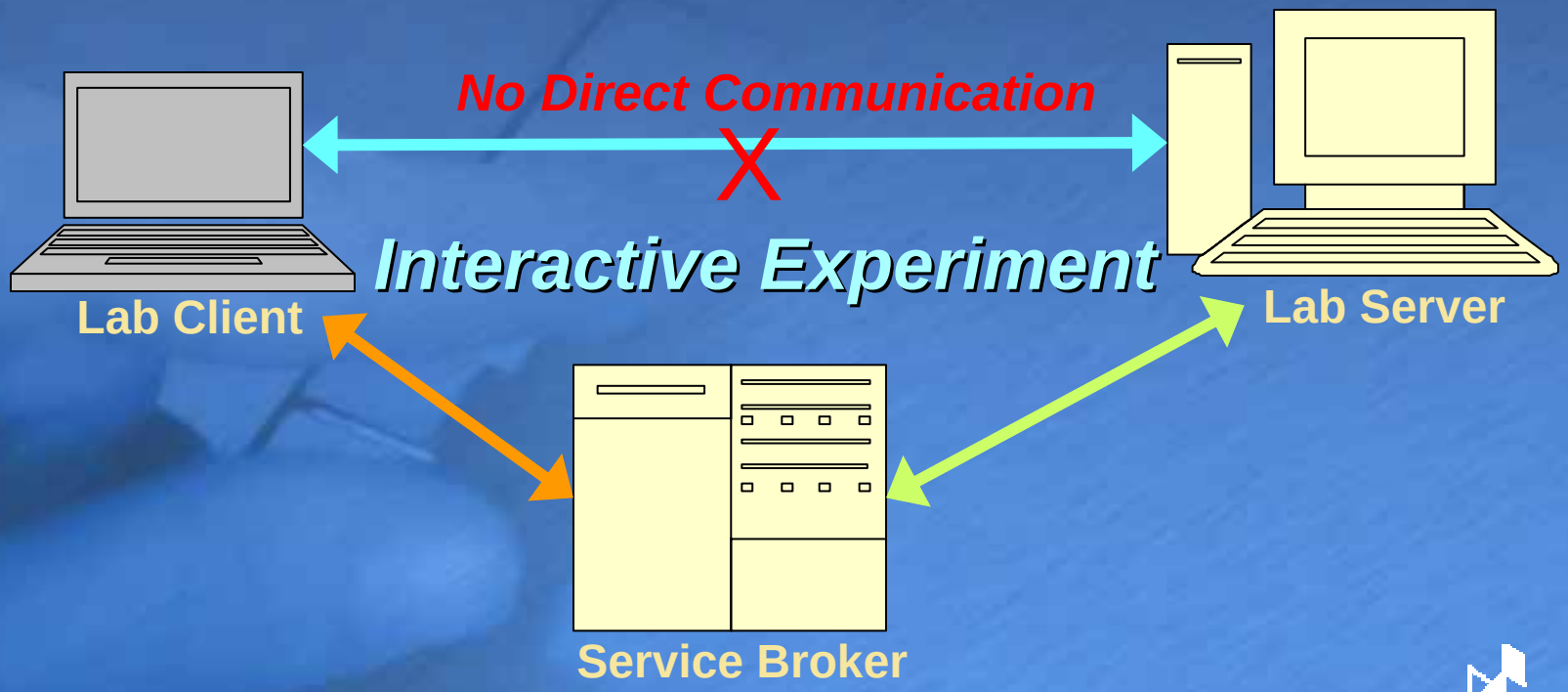
Batched Experiment Network Topology

In the batched experiment architecture, the client and the lab server communicate only through the Service Broker:



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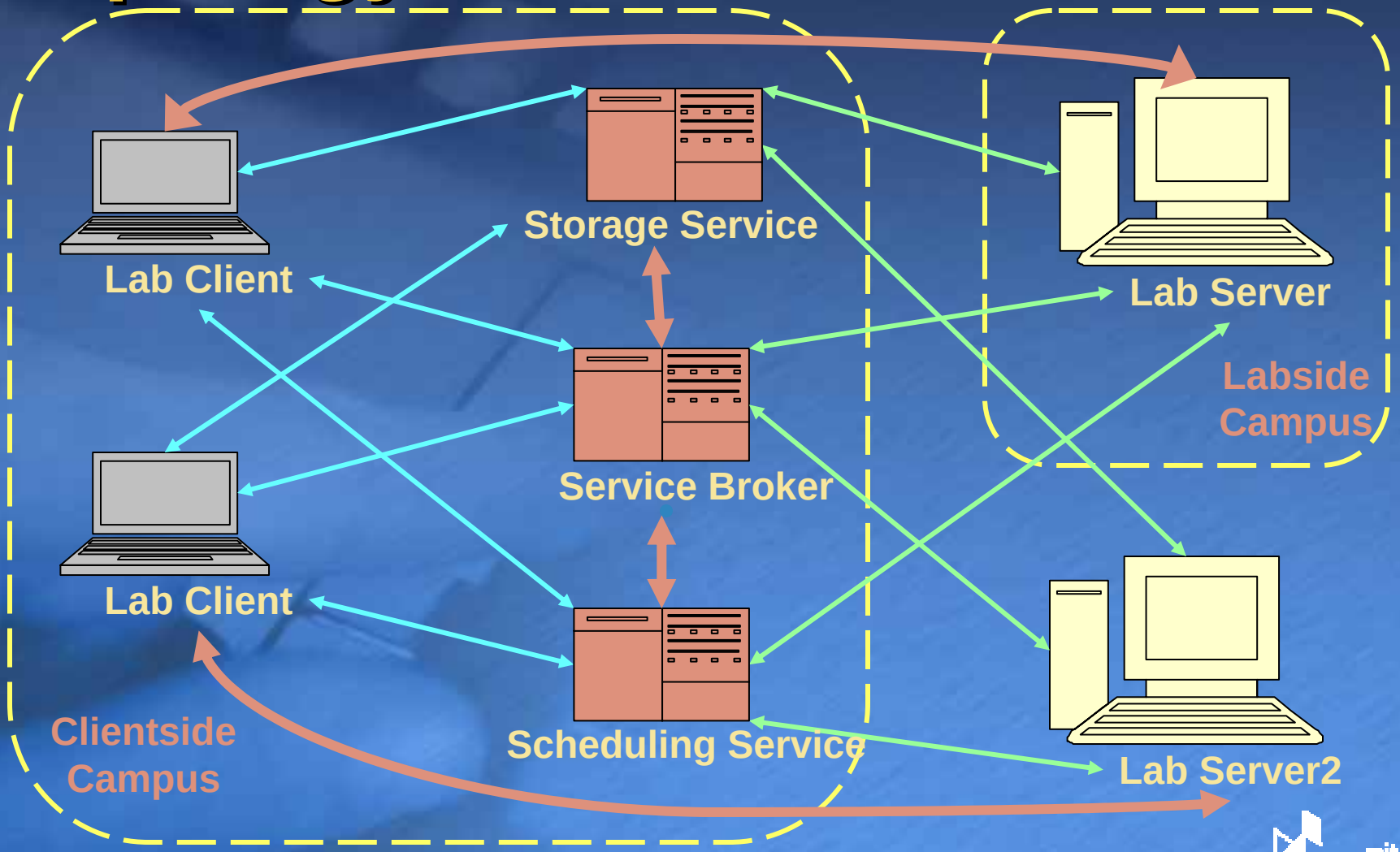
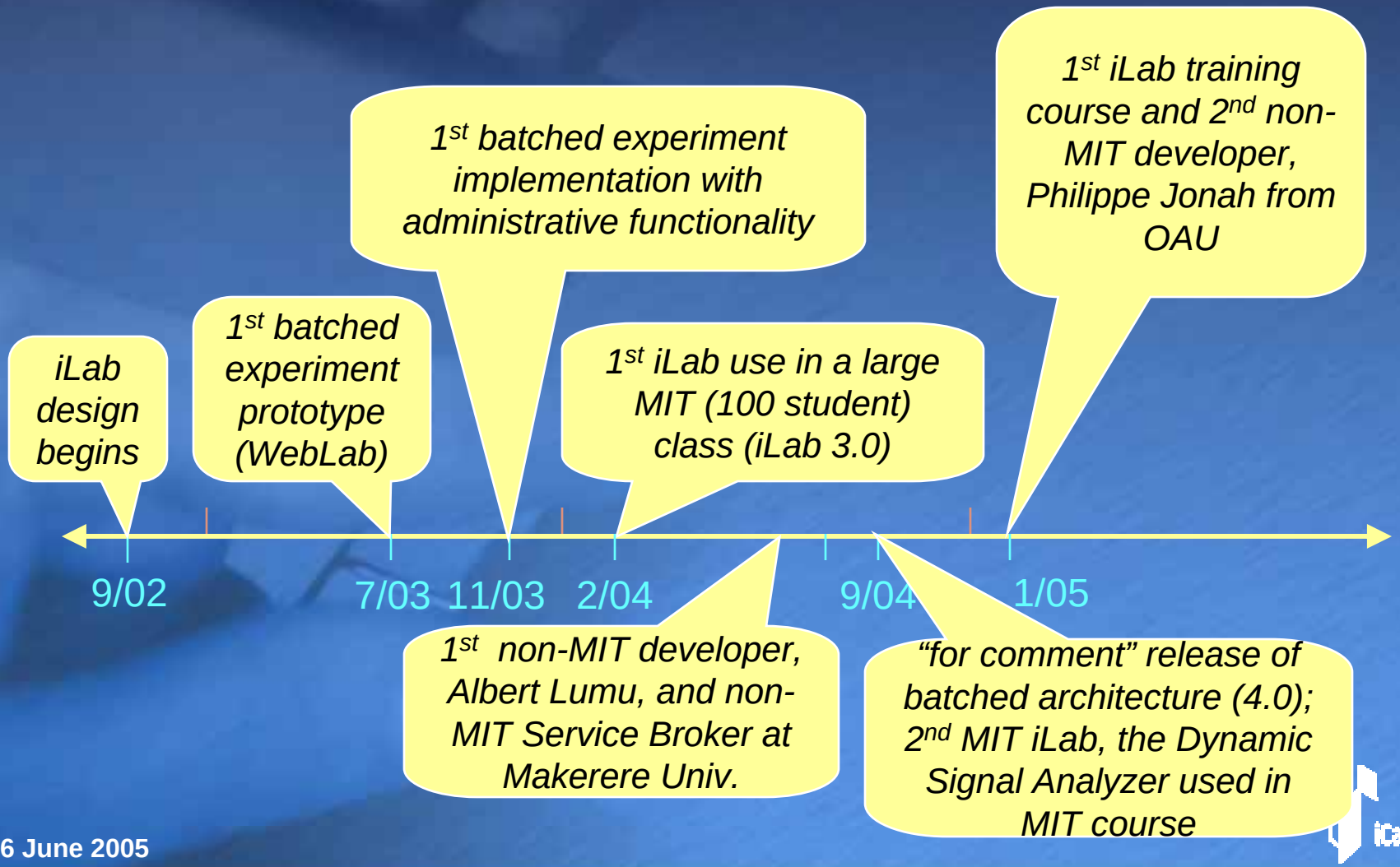
Preliminary Interactive Topology



iLab Shared Architecture:

Project Timeline, 1



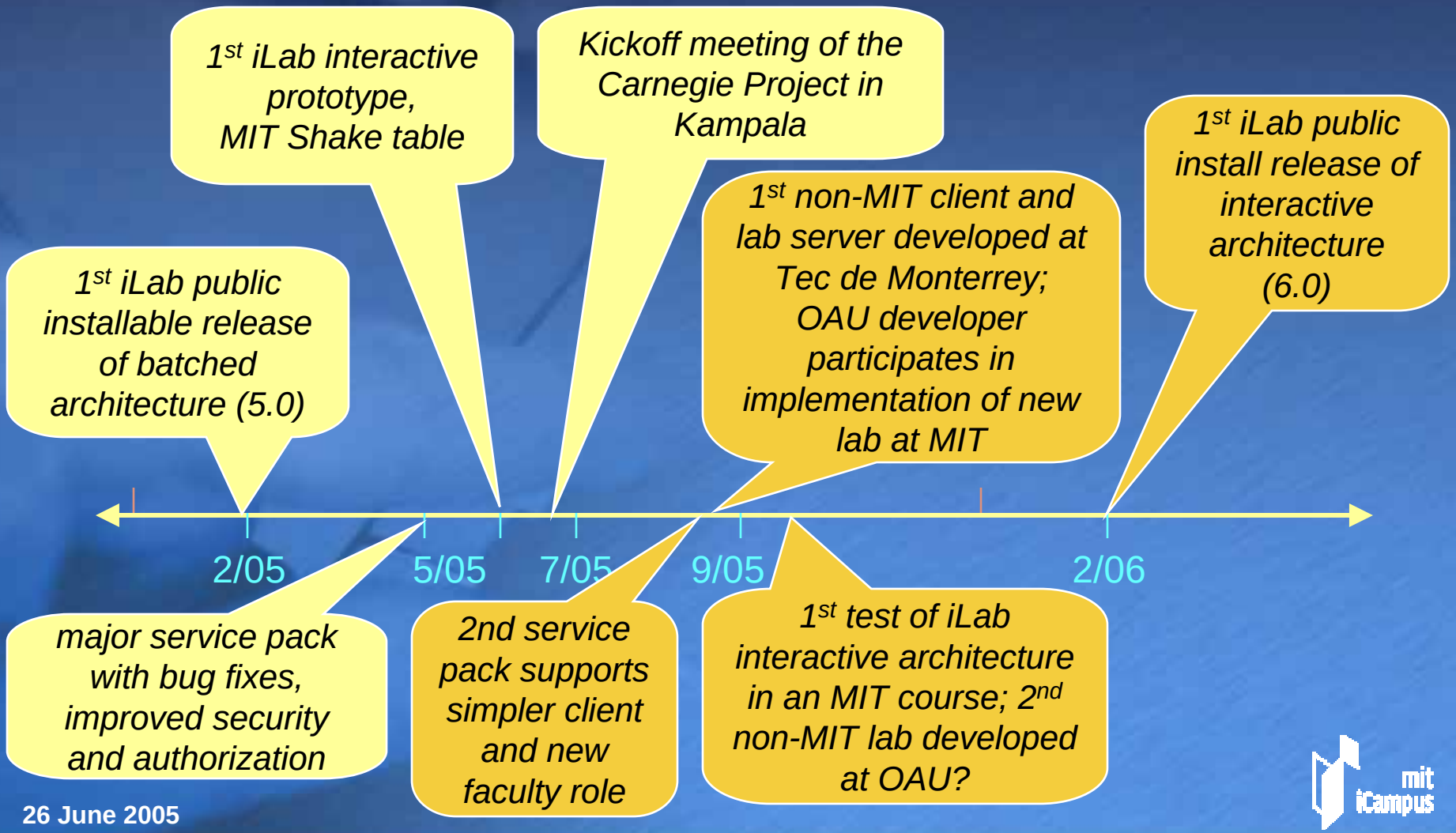
Lab deployment through iLab Shared Architecture

- **Microelectronics WebLab 6.0:**
  - Developed by Jim Hardison and David Zych
  - Deployed Feb. 2004 in MIT undergrad course
  - Main System since Fall 2004

- **Dynamic Signal Analyzer:**
  - Developed from scratch in 9 months by Gerardo Viedma and Kent Lundberg
  - Deployed Sept. 2004 in MIT undergraduate subject

iLab Shared Architecture:

Project Timeline, 2



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Shaketable Prototype

Major Milestone:

The 1st iLab Interactive Lab

- **Uses the new iLab interactive authorization (ticket) architecture**
- **Does not disrupt the original implementation**

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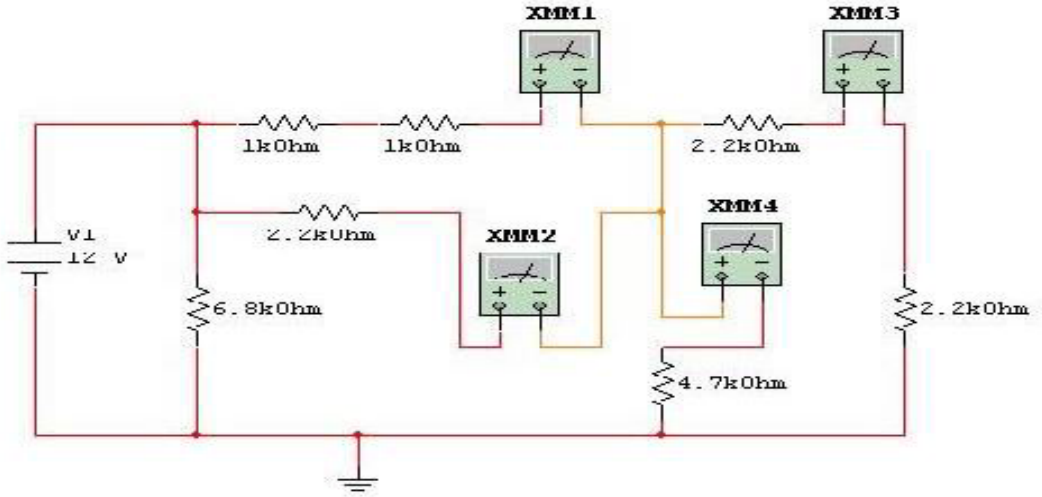
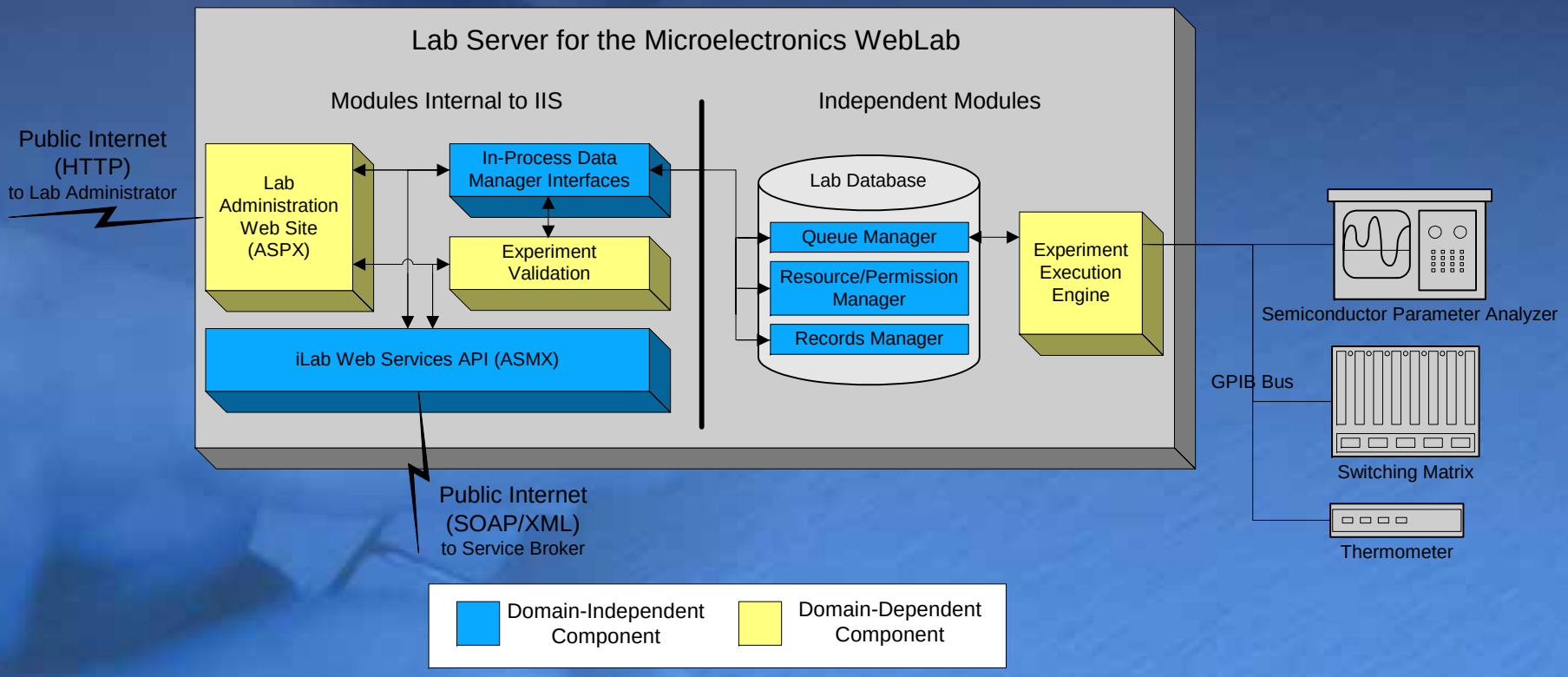
Collaboration with Tec de Monterrey, Summer 2005

Development of the 1st non-MIT iLab based on current web-enabled experiments:

i. Implemente el circuito de este ejercicio en Multisim 7 y mida las corrientes del Nodo X, según fue definido en la parte analítica. A continuación se presenta el circuito armado y con los Multímetros correspondientes para medir las corrientes del nodo. Si lo desea, puede ver un VIDEO de su implementación paso a paso presionando sobre la imagen.

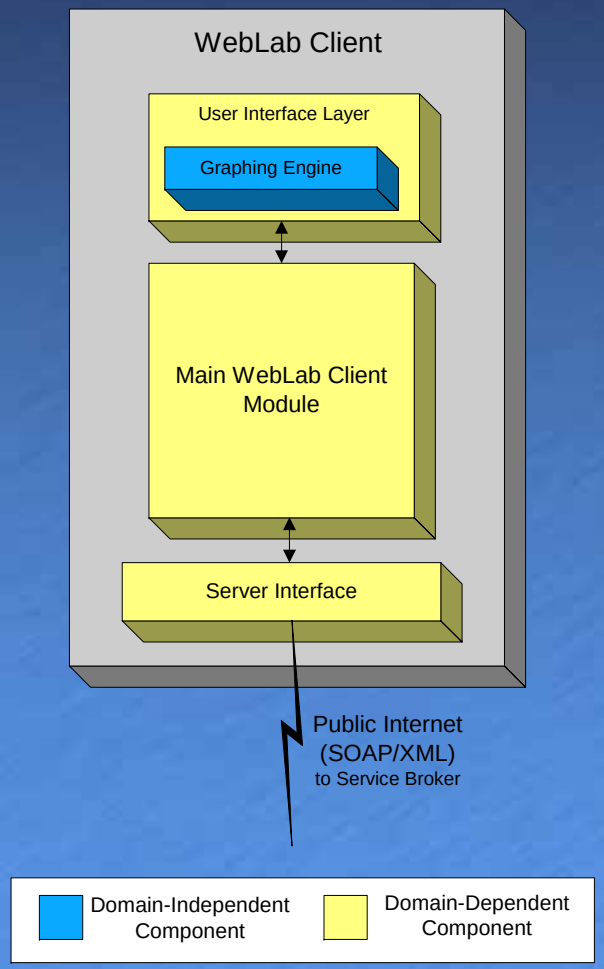


The WebLab 6.0 Lab Server



The WebLab 6.0 Client

- Three components:
  - User Interface Layer
  - WebLab Client Core Module
  - Server Interface
- Most client code is lab-specific.



iLab Partners Developer Support

- Developer visits
- Release of standard lab server and client modules
- VoIP conferencing
  - world-wide virtual development team

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iLab Intellectual Property Policy

- All MIT developed software has been and will continue to be made available for free under an open source license.
- We encourage but do not require our academic partners to follow the same policy. The decision to share their code and under what terms is their to determine.
- We allow industrial partners to develop commercial “shrink-wrapped” (supported) versions of the iLab components.