

Dynamic Voltage Scheduling Using Adaptive Filtering of Workload Traces



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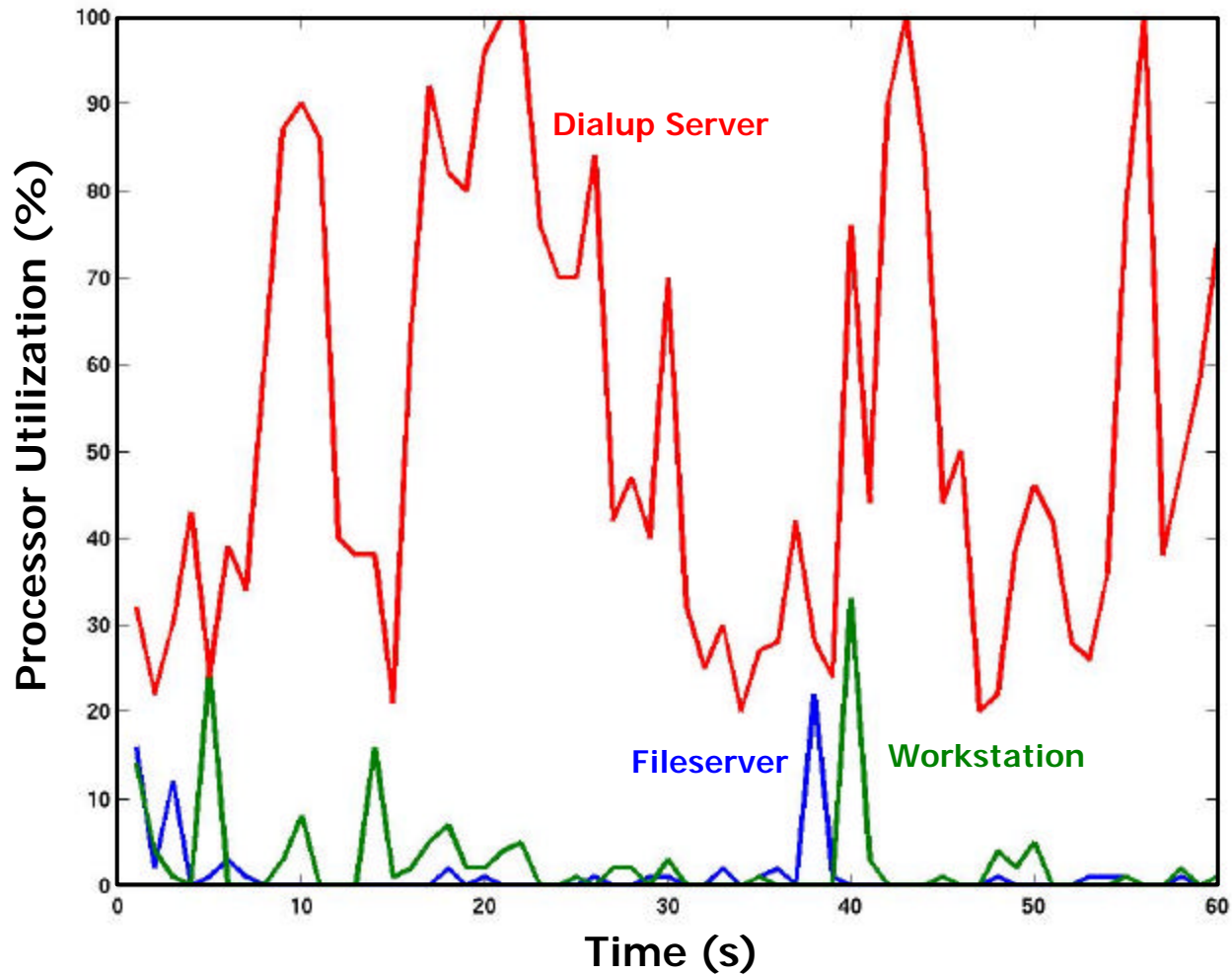
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Overview

- Introduction
 - Typical Workload Profile
 - DVS Basics
- Energy Workload Models
- Workload Prediction
 - Markov Processes
 - Various Algorithms
- Energy Performance Tradeoffs
- Results and Conclusions

Typical Processor Workload Profiles



Dynamic Voltage Scaling

Fixed Power Supply

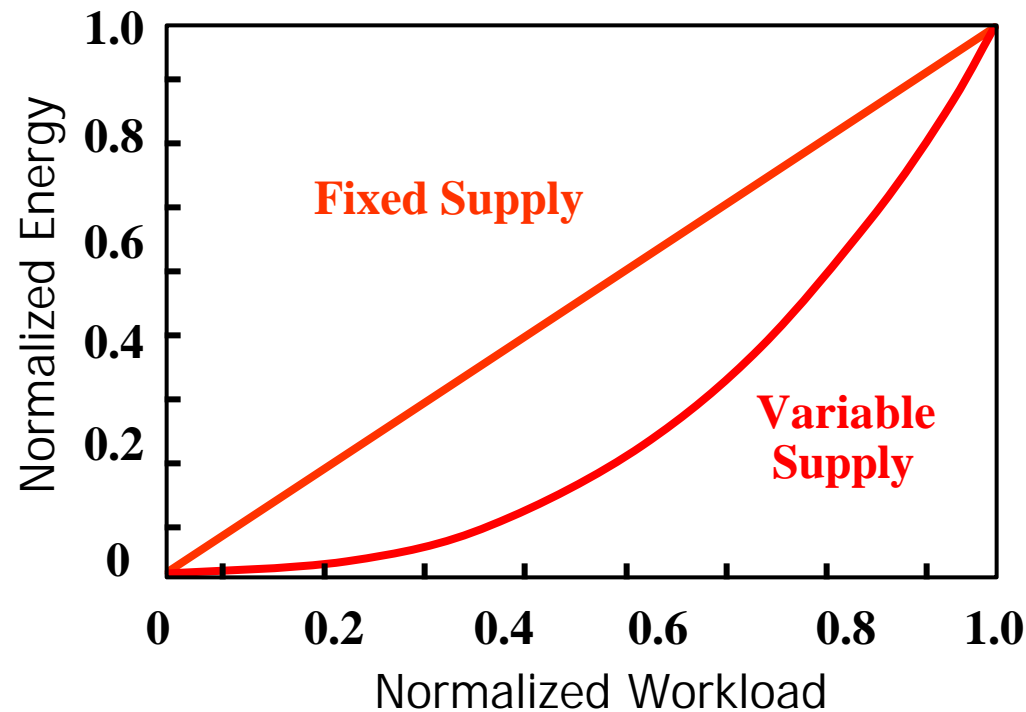


$$E_{\text{FIXED}} = \frac{1}{2} C V_{\text{DD}}^2$$

Variable Power Supply

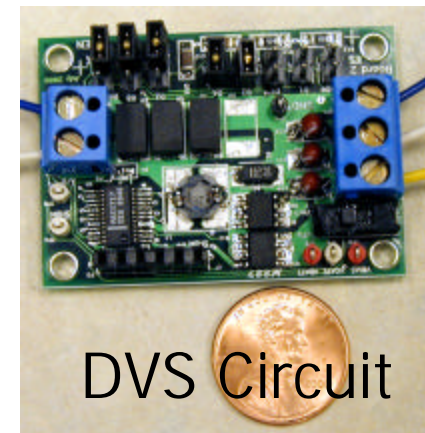


$$E_{\text{VARIABLE}} = \frac{1}{2} C (V_{\text{DD}}/2)^2 = E_{\text{FIXED}} / 4$$



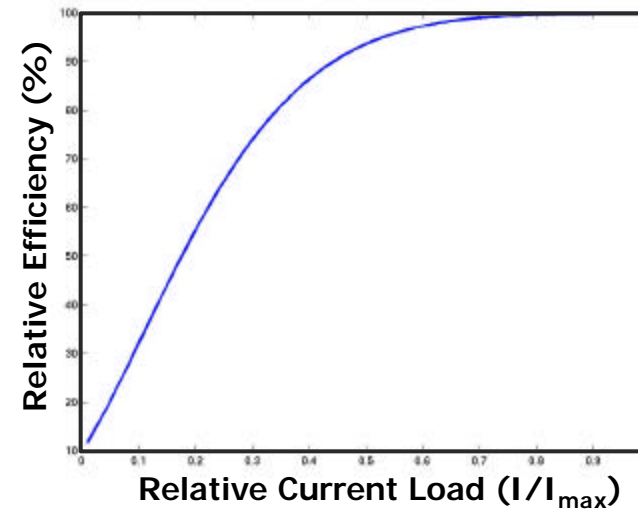
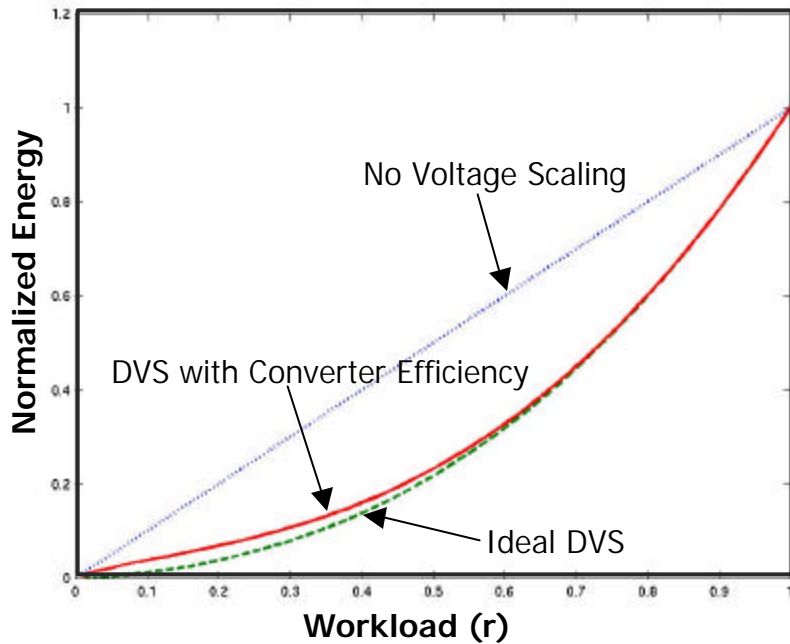
Enabling Technology

- Variable frequency processors available
 - Transmeta's Crusoe
 - LongRun Technology
 - AMD K6-2+
 - PowerNOW!
 - Mobile Pentium III
 - SpeedStep
- StrongARM SA-1100
 - 59MHz – 206MHz (0.8V – 1.5V)

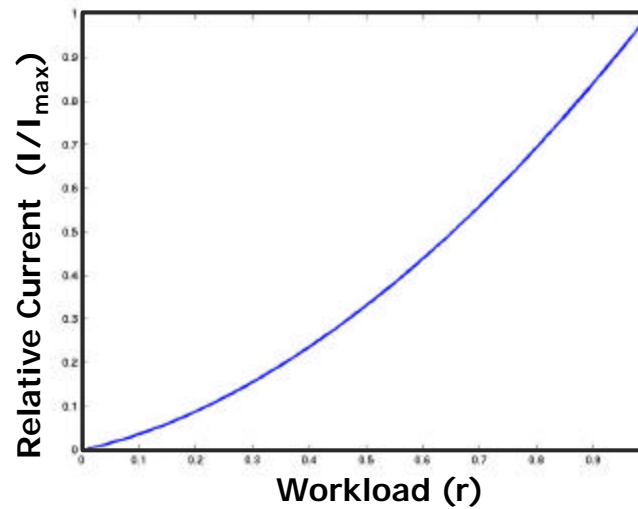


Energy Workload Model

Energy vs. Workload



DC/DC Efficiency



Current vs. Workload

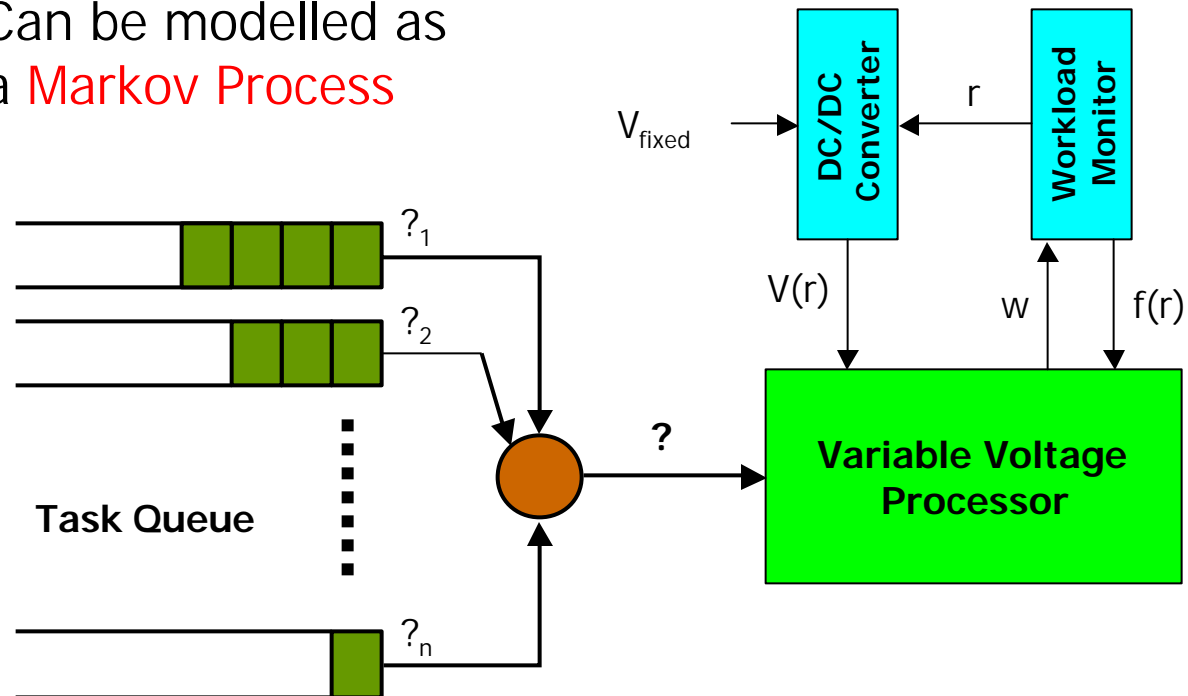
[Gutnik97]

$$E(r) = CV_0^2 T_s f_{ref} r \left[\frac{V_t}{V_0} + \frac{r}{2} + \sqrt{r \frac{V_t}{V_0} + \left(\frac{r}{2}\right)^2} \right]^2$$

$$I(r) = I_{ref} r \frac{V_0}{V_{ref}} \left[\frac{V_t}{V_0} + \frac{r}{2} + \sqrt{r \frac{V_t}{V_0} + \left(\frac{r}{2}\right)^2} \right]$$

Workload Prediction

Can be modelled as
a **Markov Process**



- How to predict workload, w ?
- How frequently processing rate, $f(r)$, be updated

Prediction Algorithms

Predicted Workload

$$w_p[n+1] = \sum_{k=0}^{N-1} h_n[k]w[n-k]$$

Previous Workloads

Moving Average Workload
(MAW)

$$h_n[k] = \frac{1}{N} \forall n, k$$

- Simplest
- Performance degradation with fast loads

Exp. Weighted Average
(EWA)


$$h_n[k] = a^{-k}$$

- Lower significance of older data
- Event prediction context [Hwang97]

Expected Workload State
(EWS)

$$w[n+1] = E\{w[n+1]\} = \sum_{j=0}^L w_j p_{ij}$$

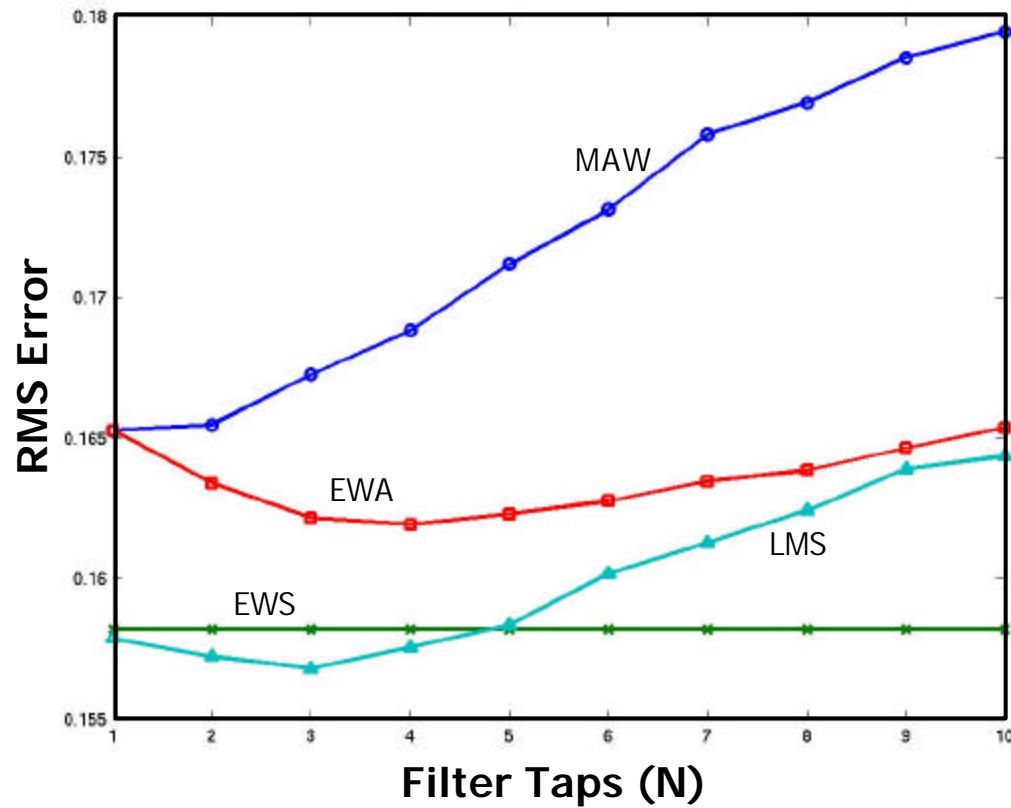
- Probabilistic formulation
- Transition matrix updated every slot

Least Mean Square
(LMS) 

$$h_{n+1}[k] = h_n[k] + \mathbf{m}w_e[n]w[n-k]$$

- Adaptive filter, self-adjusting
- Convergence issues

Prediction Performance



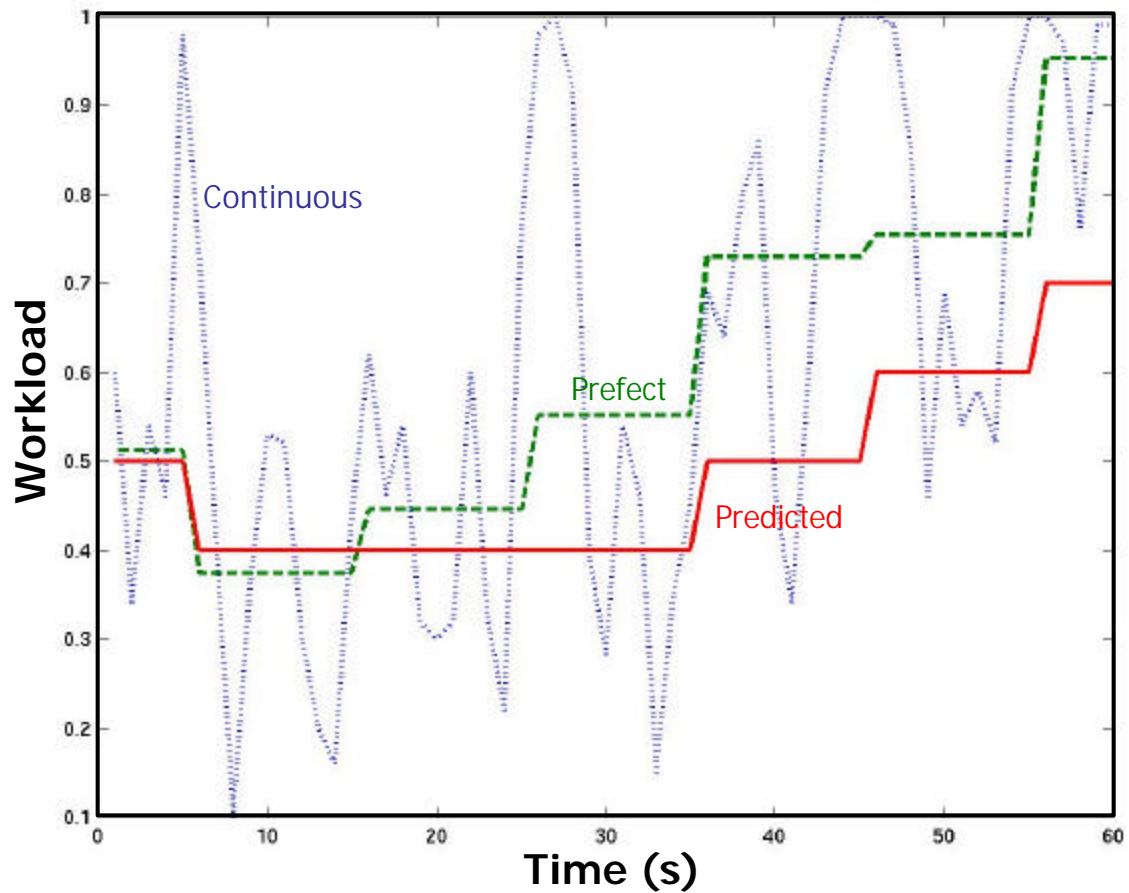
- Averaged over different processors and times
- 1 sec update rate
- 1 hour processor utilization snapshots

Less Taps
Noisy Prediction

More Taps
Excessive LPF

- Best prediction with LMS and about 3 taps

LMS Tracking of Workload

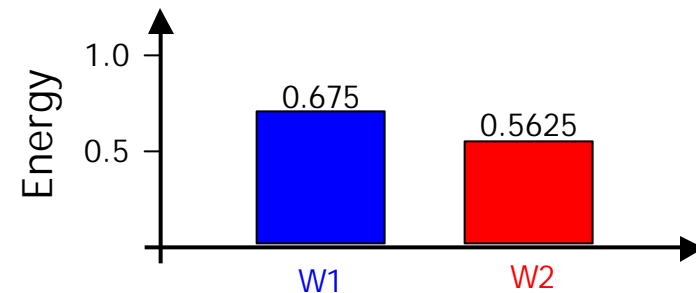
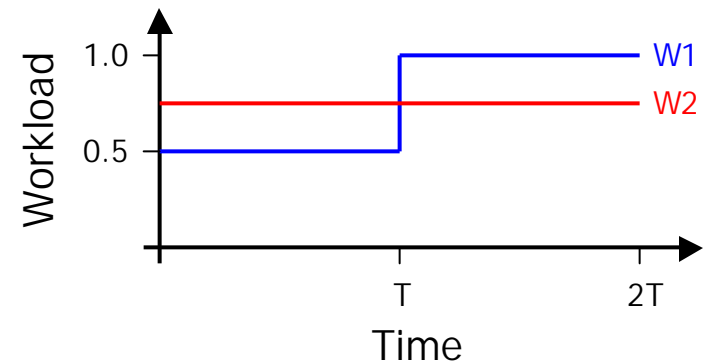
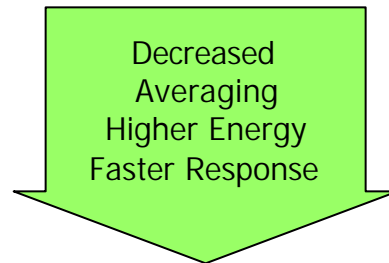
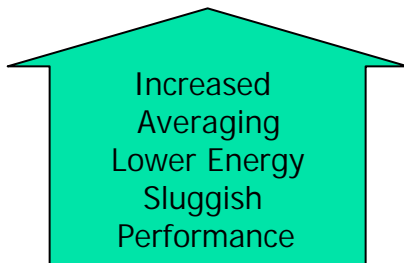


$N = 3$
 $T = 10$
Levels = 10
 $\mu = 0.1$

Energy Performance Tradeoff

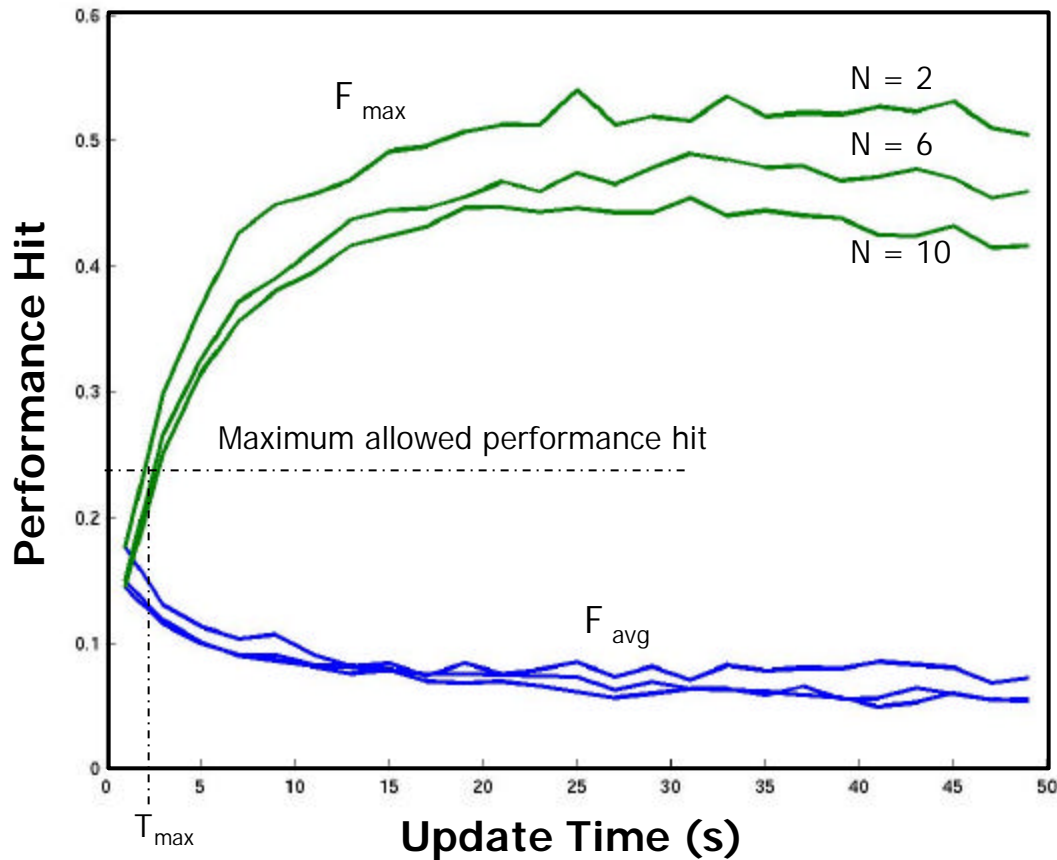
- Averaging is energy efficient

$$\frac{r_1^2 + r_2^2}{2} \geq \left(\frac{r_1 + r_2}{2} \right)^2 \rightarrow \overline{E(r)} \geq E(\bar{r})$$



- Update time T depends on
 - Maximum allowed performance hit
 - DC/DC converter and frequency change overheads

Performance Hit Metric



- Performance Hit Function

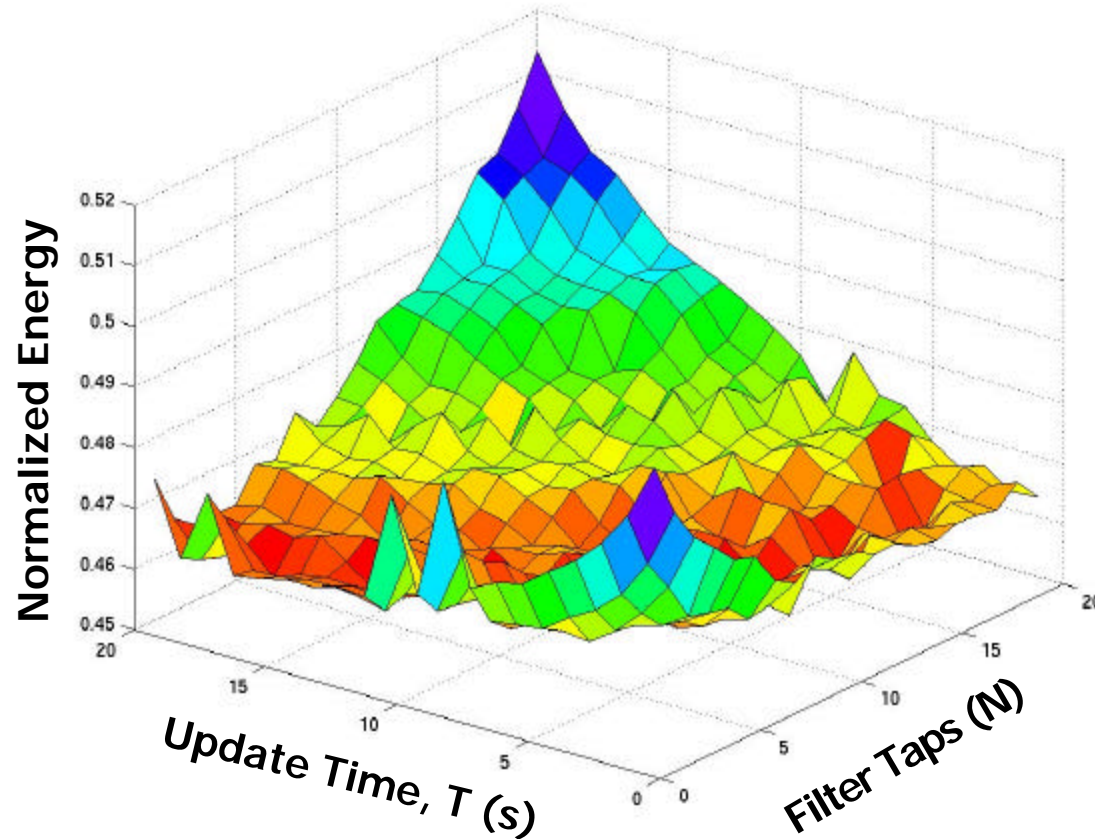
$$f(\Delta t) = \frac{\bar{w}_{\Delta t} - \bar{r}_{\Delta t}}{\bar{r}_{\Delta t}}$$

- Maximum and Average

$$f_{\max}^T(\Delta t), f_{\text{avg}}^T(\Delta t)$$

Maximum can be used set update time

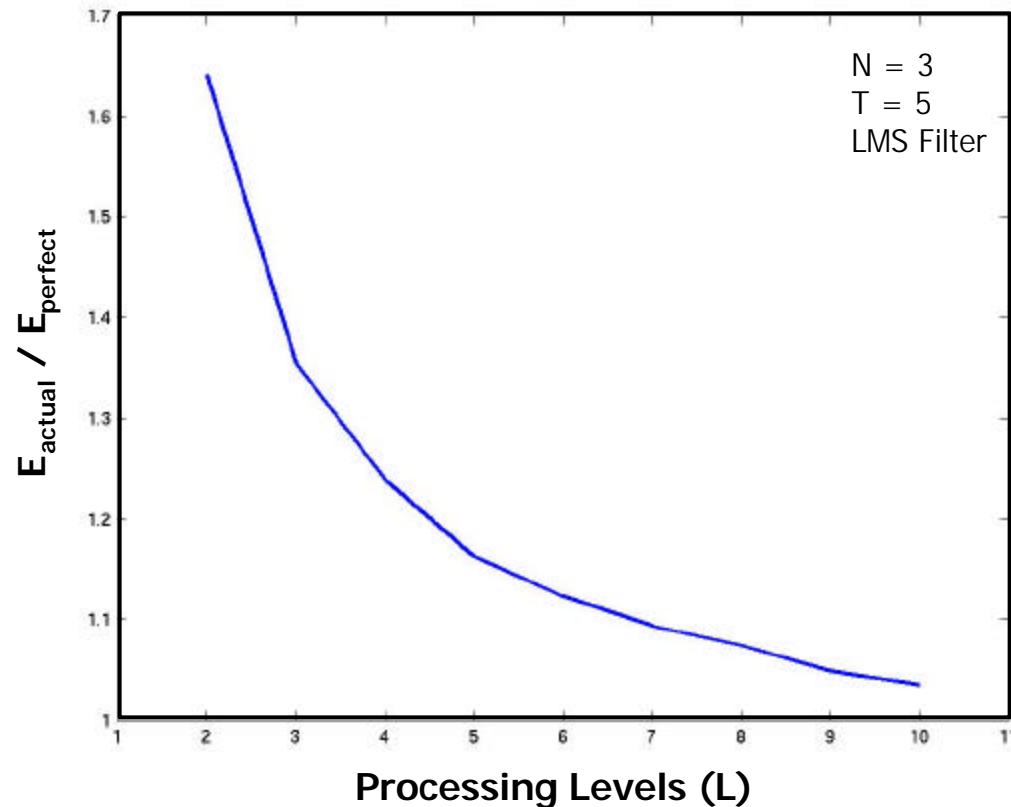
Optimum Update Time and Taps



- Good choice
 $N = 3$
 $T = 5$ s

- N, T selections are not completely independent!

Discrete Processing Levels



- Discrete frequency levels are not too bad.
- StrongARM has 11 levels [degradation < 5%]

Results

Trace	Filter	Energy Savings Ratio (ESR)			ESR Comparison		F _{avg} (%)	F _{max} (%)
		Max	Perfect	Actual	Max / Perfect	Perfect / Actual		
Dialup Server	MAW	2.9	2.4	2.2	1.2	1.10	10.6	34.8
	EWS			2.1		1.11	10.8	36.3
	EWA			2.2		1.09	10.6	35.4
	LMS			2.3		1.03	14.7	43.1
File Server	MAW	76.7	23.5	16.7	3.3	1.41	12.6	42.8
	EWS			15.7		1.50	7.4	33.8
	EWA			16.7		1.41	9.2	37.4
	LMS			19.6		1.20	14.1	47.7
User Work- Station	MAW	445.9	275.2	52.7	1.6	5.22	3.6	35.3
	EWS			59.5		4.63	3.8	35.1
	EWA			52.1		5.28	3.7	35.6
	LMS			53.0		5.19	3.9	36.0



Conclusions

- DVS is very effective for energy reduction
 - Upto 2 orders of magnitude savings possible
 - About 30% 'instantaneous' performance loss
- Averaged workloads are best
 - Makes system sluggish to workload changes
 - Unknown a priori
- Energy Performance Tradeoff
 - Faster updates lower visible performance loss
 - Faster updates also mean increased energy
- Workload prediction is crucial
- Adaptive LMS filtering is quite effective